## **Clinical Observations of Skill Development**

Skills: sequences of organized actions, which apply strategies proceeding to future goals; expertness in practiced activities showing dexterity and confidence in functional performances Fundamental features: flexibility and problem-solving, transactions between persons, tasks, and environments Key motivation for learning: self-initiated and self-directed activities

Child:	Skill:	
MATERIALS/ACTIVITIES	OBSERVATIONS	DATE
Exploration: visual, tactile, auditory, proprior	ceptive, olfactory, gustatory	

Repetition (practice): blocked, constant, distributed, massed, part, whole, random, variable (definitions below)

Competence: smooth, efficient, automatic, sub-cortical, not requiring constant visual attention

Generalization: accomplished in different environments and positions, using alternative methods, and for a variety of tasks

Blocked practice: movements always done in the same order (early learning) **Constant practice:** activity practiced under same conditions each time (early learning) Distributed practice: amount of rest time greater than amount of practice time Massed practice: amount of rest time less than amount of practice time Part practice: each subset of complex movement components practiced separately Whole practice: entire task practiced to integrate timing Random practice: movements done in different order each time (achieves generalization) Variable practice: activity practiced under different conditions (achieves generalization)